INTERCEPTOR

The Exidy Sorcerer's answer to Scrambler

Created by Blair Rideout

After successfully loading the program from tape and beginning execution at the GO address of 100 hex, simply press any key besides "E" to begin the game. Pressing "E" will result in the program exiting to Monitor.

You have a total of six "Interceptors" with which to complete your mission. As you obtain higher scores, you will be granted more. There are four controls two for movement, and two which control your weaponry. To move your ship up, the "8" key on the numeric keypad or alternatively, the "TAB SKIP" key may be used. To move down, the "2" key on the numeric keypad, or the leftmost "SHIFT" key may be used.

You are armed with two separate devices. The first fires pulses horizontally to destroy any attackers directly in your line of flight. This may be activated with any of three keys: the "4" key on the numeric keypad, the "A" key on the main keyboard, or the space bar.

The second device enables you to destroy objects on the surface below your ship. It is activated using either the "5" key on the numeric keypad or the "D" key on the main keyboard.

You must release your finger from the key to fire another shot when using either of these devices. The first enables you to have up to four shots in the air at a time, the second only two.

As you manoeuvre your ship, you must keep clear of the lower surface, and must avoid running into any of enemy ships which are intent on destroying you. Also, you must keep an eye on your energy level which is continuously running down. To replenish your supply, you must destroy the round "energy pods" on the ground.

Also, as your game progresses, a count is kept of the distance you have travelled. As each 100 kilometres is reached, you are granted a number of bonus points and given a short chance to rest. Then the game begins anew.

At the start of the game, you have a choice of three slightly different versions. The normal game is selected by pressing any key besides "E", "O" or "S". The "O" and "S" options select games without sound, the former at normal speed, the latter at a much faster pace.